## CBYRA High Point Procedures for J105

## Qualifying Rules:

- 1. Points are recorded based on CBYRA registration number only. The sail number and boat name are not taken into account except in determining the class that the competitor is scored in.
- 2. To be eligible for high point, the contestant must be a member of CBYRA and a participating club.
- 3. The boat must conform to the requirements of the class it races with.
- 4. The contestant must complete a minimum of 5 qualified races to be considered for high point.
- 5. A race, to be qualified for high point, must be a minimum of 4.0 miles in length. If more than one race is scored in an event then the length limit applies to the total of all races for the event.

## Scoring:

- 1. One point is awarded for starting.
- 2. One point is awarded for finishing.
- 3. Zero points are scored for any kind of disqualification.
- 4. One point is scored for each yacht beaten. DSQ, DNF, OCS, PMS boats are included as yachts beaten.
- 5. 10 bonus points are given in any race of 25 miles or greater. No competitor can receive more than 25 bonus points in a year.
- 6. Multiple race events are scored on cumulative total of points for the event. Tie scores are resolved by allocating the highest position to the competitor with the best individual finish. If they tie for the best finish then it goes to the next finish, etc. Unresolved ties are given the same place and the next place assigned will be as though the tied competitors filled the number of places they would if the tie was resolved. Example: If two competitors have an unresolved tie for second the next place assigned is fourth.
- 7. Scores are based on a sanctioned CBYRA event basis. Regattas that include more than one CBYRA event number are scored individually for each event regardless of the overall outcome of the event.
- 8. One throw out is allowed for each 6 races in which a score is given.
- 9. The maximum score in any event is the number of competitors + 1 + bonus points. The formula for scoring each event is [(# places place) + 2 + bonus]
- 10. Total score for the season is calculated by identifying throw out events and then adding total points for all remaining events and dividing by the total maximum score for these events plus 30. The result is a fraction of less than one.